



Briar Gill

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Engaging in design discourse promotes my strengths of observation, critical thinking and curating experiences through form. I believe that prioritizing functionality is crucial for the individual. I appreciate quality materials and luxurious spaces that transcend us to realities other than our own. I am committed to continuous learning, open collaboration, inquiry of ideas and exploration of tools. I'm highly motivated and value companies that produce thoughtful work.

Traits

An active mind and sociable personality allows me to flexibly embrace new endeavors. I've been called intuitive, considerate and informed. I would describe myself as resourceful, intentional, and highly observant.

Skills

AutoCAD, Solidworks, Rhinoceros 3D, Fusion360, 3DS Max, Blender, Adobe ID, AI, PS, AE, Microsoft Office and the World Wide Web. I'm very comfortable in shop settings and have familiarity working with most machines, including CNC. Bonus, I can compile cohesive presentations and give public talks about my work.

Interests

Furniture, Interiors, Manufacturing, Dwellings, Materials, Branding, Craft, Experiences, Cycling, Cooking, Restaurants and Hotels, Photography, and Contemporary Art.

Education

SolidWorks Certificate Continuing Education <i>George Brown College</i>	Toronto, Canada. 09 . 2020 - 02 . 2021
Bachelor of Design Industrial Design <i>Ontario College of Art and Design University.</i>	Toronto, Canada. 09 . 2015 - 05 . 2019
Exchange Program Product Design Specialization <i>OsloMET University (formally HiOA).</i>	Oslo, Norway. 08 . 2017 - 12 . 2017
First year Bachelor of Art Painting and Sculpture <i>Alberta College of Art and Design.</i>	Calgary, Canada. 09 . 2014 - 05 . 2015

Related Experience

Industrial Designer <i>Credible Group</i>	10 . 2019 - 08 . 2020 Vaughan, Canada.
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My role entailed reading quotes, specs, site measurements and floor plans to inform the fabrication drawings of individual furniture pieces. Primarily the drawings are created using AutoCAD to convey information to the client and the folks making the item. During my time with CG, I introduced additional visuals using Solidworks to produce 3D models.

Curator and Designer <i>DesignTO - Themselves [TheTheThe]</i>	10 . 2019 - 01 . 2020 Toronto, Canada
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In collaboration with Thomas Kim (under our collaborative title [TheTheThe](#)), we brought together unique works by 14 designers to stage the interior of Stackt Market for Toronto's Design Week. The curatorial objective was to select furniture objects that blur the line between art and design.

Volunteer Coordinator <i>Canadian Art Magazine - Social 2019 Fundraising Auction</i>	09 . 2019 Toronto, Canada.
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I assembled and organized 10 volunteers for the annual event that hosts over 400 guests. We acted as liaisons between art and audience and facilitated silent bidding using Givergy tablets. Assistant to Uma Vespaziani the program coordinator.

Curator and Designer <i>The Rooms: An exhibition of designed objects. [TheTheThe]</i>	06 . 2019 - 08 . 2019 Toronto, Canada.
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Thomas Kim and I filled an empty apartment with furniture pieces by 12 designers. The creative direction of this project is a representation of my obsession with how materiality and forms come together in spaces. Fellow designer Aidan Taylor and I also created a standing table for the exhibition, titled " Together Without Chairs". This is on display at [www.thethe.ca](#).

Design and Development <i>Artsite X BIG Bloor Improvement group</i>	06 . 2018 - 08 . 2019 Toronto, Canada.
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Lead designer in the planning and execution of a street festival for 100,000 visitors. As a consultant to the director and installation artists, I learned communication through sketching and the importance of listening to their vision.

Dynamic Project Management <i>OsloMET University x Karlstad University for NorgesGruppen</i>	11 . 2017 - 12 . 2017 Oslo, Norway.
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A rewarding project that allowed us leaders, to implement previous years of education to guide the 1st and 2nd year students through the design process. I enjoyed sharing observational research methods from the social sciences and synthesizing the data through storytelling and personas. Constant collaboration with other team leads allowed us to maintain a healthy group dynamic. Conclusively the students produced solutions that the client was excited about.

Student Monitor OCADU <i>Material Innovation Center [MIC]</i>	01 2017 - 05 . 2017 Toronto, Canada
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Overlooking the MIC was a fascinating job that reflected my interests in tactility and material innovation. The job required me to be knowledgeable about the plethora of materials within the collection as well as samples to bring in. Students, primarily from the environmental design program, would inquire about various things that we would sit down and research together.